# Jotun Godhi



# Shamanic healer, spiritual guide

- Orc battlefield priests and healers
- Speak with the ancestors
- Encourage and support their unit
- Keep their unit alive

### All Ghodi are Jotun orcs

The Ghodi direct the healers and thralls to where they are needed

"Ancestors hear me!; Jotun they watch us!; By the Ancestors you shall fight on!"

#### Fadir's Caller

- Any armour
- Spear or Sword + Shield
- 3 hits
- 4 hero points
- Get it Together
- Stay with Me

### Fadir's Hand

- Any armour
- Spear or Sword + Shield
- 3 hits
- Chirurgeon
- Physick
- Apothecary

## **Ghodi might carry:**

- Healing herbs
- Healing potions
- Heroic philtres

# Jotun Eirval



# Battlefield physicians and healers

- Orc, or human thrall, serving the Kirkja
- Competent healer
- Provide support as they see fit
- Respected by all Jotun

# Jotun eirval can be orcs or humans

Eirval tend to injured warriors that do not require a Ghodi's care

#### **Eirval**

- Any armour
- 1-handed weapon
- 3 hits
- Shield
- Chirurgeon
- Physick

## Things to know:

Eirval are skilled healers, using surgery, herblore and magical potions to return Jotun to the fight. Their work commands respect.

### They might have:

Healing herbs, healing potions, magical tools

# Jotun Smidr



# Battlefield smith

- Orc, or human thrall, serving the Kirkja
- Competent crafter
- Oversee item bondings
- Repair shattered items

# Jotun smidr can be orcs or humans

Smidr take great pride making sure a warrior's kit is usable

## **Smidr**

- Any armour
- 1-handed weapon
- 3 hits
- Artisan

# Things to know:

The Jotun armies march to war well armed and equipped. Smidr are honoured for their expertise, be it in mundane or magical forging.

# They might have:

Artisan's Oil, crafting materials, magical tools

# Jotun Galdr



# Battlefield mage

- Orc, or human thrall, serving the Kirkja
- Competent spellcaster
- Supports the artisans and healers
- Uncommon among Jotun

# Jotun galdr can be orcs or humans

Galdr bring often overlooked magic aid to the kirkja forces

#### Galdr

- Mage Armour
- Staff or Rod + Buckler
- 2 hits
- 6 mana
- Mend + Purify or
- Heal + Restore Limb

# Things to know:

The Jotun don't rely on battlefield magic, but there are those who aid the kirkja in war. Galdr are known for their swift action in return warriors and arms to battle.

### They might have:

Crystalised Mana, Mageblood, magical items