| GOD crew: | | CID: | |
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| Day: | | Name: | |
| Ribbon IDs: | | Other CIDs: | 0 |
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| GOD crew: | | CID: | CID: | | |
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| GOD crew: | CID: | • | |
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| Day: | Name: | | |
| Missing pack checklist: | | | |
| Checked main matrix | | | |
| Checked crew matrix | | 0 | |
| Checked concession matr | ix | 0 | |
| Confirmed player booked | | 0 | |
| Confirmed booking has character | | | |
| Confirmed correct character active | | | |
| Booking added | | | |
| Character marked in play | | 0 | |
| Event pack added to print queue | | | |
| Print queue printed | | | |
| Pack made up | Pack made up | | |
| To player [] / To matrix: [Main Concession] | | | |
| Notes: | | | |
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| GOD crew: | CID: | • | | | |
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| Day: | Name: | | | | |
| Missing pack checklist: | | Time | | | |
| Checked main matrix | | | | | |
| Checked crew matrix | | | | | |
| Checked concession matrix | | | | | |
| Confirmed player booked | | 0 | | | |
| Confirmed booking has character | | | | | |
| Confirmed correct character active | | | | | |
| Booking added | | | | | |
| Character marked in play | | | | | |
| Event pack added to print queue | | | | | |
| Print queue printed | | | | | |
| Pack made up | | | | | |
| To player [] / To matrix: | [Main Concession | Crew] | | | |
| Notes: | | | | | |
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