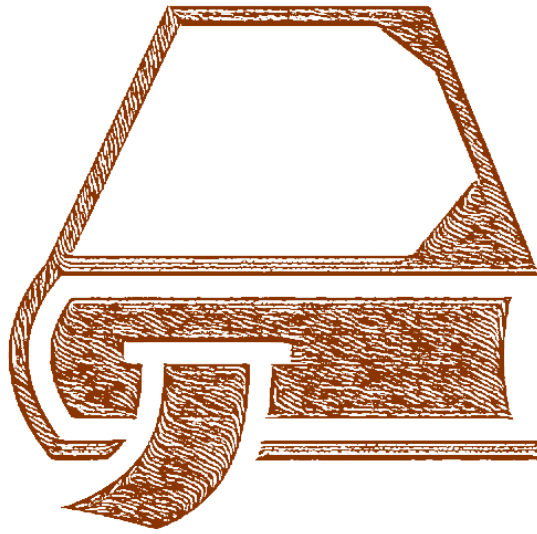


# Anvil Almanac

Autumn 380 VE



## ✧ Current Imperial Concerns ✧

summaries of the news carried to Anvil by winds from across the Empire and beyond

## ✧ Imperial Titles and their Holders ✧

taking especial note of those Titles due for election

## ✧ Collectors and Curators of Knowledge ✧

## ✧ Civil Service Timetable ✧

Published by the House of Seven Mirrors

*We respectfully acknowledge the hard work of the Imperial Civil Service in compiling information included within.*

The House of Seven Mirrors is a political salon and publishing house originally founded by Lisabetta von Holberg to promote advances in political thought.

Lisabetta von Holberg was elected Empress in Spring 380YE.



## Wisdom

- ❖ The Virtuous apply what they have learned; wisdom knows all knowledge is incomplete.
- ❖ Let every word you speak carry meaning; do not use forty when four will do.
- ❖ Wisdom is not always knowing the answer; wisdom is finding the right question.
- ❖ Test what you learn; only fools accept hearsay as truth.
- ❖ Despise folly and chastise the fool that spreads it.

*Please advise the House of Errors or Omissions.*

# Imperial Concerns

## Military Campaign

**Thick, unnatural fog has finally dispersed from the Bay of Catazaar**

### Barrens

*1 of 11 regions*

Rivers Run Red in effect.

Great Forest orcs now in Therunin. Druj forces may now be in the Barrens. Rhavin orc tribe pushed back by Dawnish armies and subsequently annihilated by the Druj, they say "as was agreed". Druj have offered to meet and negotiate "the precise placement of the Line, as agreed". The Sentinel Gate will open on Friday night to their location.

**Armies:** Golden Sun, Gryphon's Pride.

### Mournwold

*0 of 7 regions*

Jotun reinforced. Overwhelming assault leads to loss of Orchard's Watch fortification, Singing Caves mithril mine, the Greensward region and thus all of the Mourn to the Jotun. Fate of Marchers remaining in Overton is unclear.

**Armies:** Drakes, Tusks, Winter Sun, Strong Reeds, Granite Pillar.

#### Army Orders in the Mourn

Generals of the Drakes, Granite Pillar, Strong Reeds, Tusks or Winter Sun may now choose to issue orders to use weapons which are hallowed to Hate. This would increase capability to capture territory by one-tenth but increases casualties on both sides two-fifths.

Synod condemnation for blasphemy of a General could result in legal conviction if supported by evidence or testimony, although unlikely on army orders alone.

### Kahraman

*All regions*

Imperial armies force Jotun westward and out towards Lasambrian hills, although some remain in parts of the Damatian Cliffs. Enormous casualties on both sides. Jotun strongly supported by Summer Eternal Cathan Canae. Great Mine of Briante recaptured.

**Armies:** Fist of the Mountain, Red Wind Corsairs, Fire of the South, Hounds of Glory, Wolves of War, Bounders, Quiet Step, Summer Storm, Towerjacks (assumed).

## Liathaven

*0 of 7 regions*

Beacon Point liberated, headway made in Western Scout. Navarri wage vicious guerilla war, strengthened by recruits from the local resistance and Quickening Cold Meat undead husks. Some Jotun retreat from southern Liathaven to reinforce Jotun armies elsewhere. Paths of Lan Thúven can be travelled, bridging the central vallorn, to join up Western Scout in the south and West Ranging in the north where Jotun supply their armies in the Mourn.

**Armies:** Black Thorns.

## Spiral

*4 of 7 regions*

Both Grendel and Imperial armies take defensive actions, hence minimal conflict. Disturbance of the Black Plateau abating.

Spoils of War to be assigned by the Military Council, traditionally by Generals of the appropriate nation. In this case General Nicassia of the Citadel Guard.

**Armies:** Eastern Sky, Green Shield, Northern Eagle

## Seas around Spiral

(The Battle of Rebekah's Leap)

Imperial navy loses to a larger, more experienced Grendel armada bolstered with Day and Autumn enchantments. Some Grendel ships have been damaged by Imperial enchantments. Civil Service to present a report on 'strategic situation' created by two naval forces being in the same territorial waters.

**Navy:** Freeborn Storm

## Astolat

*All regions*

Army of unliving husks from Karsk arrives in Astolat and is driven off by the Golden Axe. But the Imperial army is thus prevented from resupplying, and receives no benefit from Spiral Castle, nor magical resupply ritual *Brotherhood of Tian*.

**Armies:** Golden Axe

## Kallavesa

*All regions*

Jotun forces in Kallavesa retreat west into Bregasland, leaving behind small Jotun beachhead in Westmarsh.

## Reikos

*6 of 7 regions*

Tamarbode region reconquered from forces of the Spring Eternal Llofir. Tamarbode will be fully reconquered by Winter Solstice, unless Llofir retaliates.

**Armies:** Citadel Guard.

## Sarvos

*All regions*

Search of territory finds as yet no trace of alleged Grendel spy network.

**Armies:** Seventh Wave

## Empire-Wide Concerns

*"Proud, loyal and prosperous Imperial Citizens, now is a time to join together in joy and celebration, the like of which has not been seen in our lifetimes! But let us not forget, in the midst of our revelry, that our necessary wars have a terrible cost in Imperial lives. I ask that all of us act howsoever we can, to stem this tide of Imperial blood. Let us ensure that our sisters and brothers, fathers and mothers, daughters and sons, may continue to fight on in pursuit of our Empire's great destiny."*

*- Empress Lisabetta's Celebratory Message*

Inspired by the extraordinary coronation celebrations, citizens across the Empire have heeded the call to support Imperial armies' healing capabilities. All Imperial armies can now use unique 'Steady Conquest' army order. This reduces casualties both suffered and inflicted by one-fifth. Additionally, one army may be permanently changed to have the Physick quality. The change requires a Senate motion by end Winter 380.

### Heralds of Lashonar (The Barrens)

The Eternal Lashonar wants an end to conflict in the Barrens. Its heralds are sapping the morale of all four Dawnish armies through a sad song, reducing their effectiveness by one fifth when attacking or capturing territory. Lashonar is currently under Amity, declared Autumn 379YE.

- ❖ Conclave declaring Enmity will end the loss of Dawnish morale by the beginning of Winter.
- ❖ Any Assembly except the Assembly of Nine can pass a Statement of Principle calling for the extermination of the Heralds, naming a priest and supplying them with 25 liao. This will end the loss of morale immediately. But destruction of Heralds while Lashonar is under Amity is murder, and would likely lead to the prosecution of the proposer and the named priest.
- ❖ Conclave removing Amity, and the Synod raising a Statement of Principle backed by 100 liao, will allow Dawnish armies to ignore the song of the heralds by the beginning of Winter.
- ❖ A Statement of Principle calling for peace in the Barrens from the Assembly of Nine or the General Assembly (and a treaty accepted by the Senate) would also end the effect. This approach could also be backed with liao to contest any opposing Statements of Principle.

# Foreign Nations & Barbarians

The Senate's statement on slavery has affected the Empire's foreign relations.

## Asavea

Delay to Temple of the Bull due to be constructed in Feroz. Work on the Temple of the Virtues in Asavea will not begin until after the Spring Equinox 381YE at the very latest. Consequent benefits to trade unlikely while Synod remains opposed to Asavean priests.

## Axos

Trade with Axos has begun, providing new source of crystal mana. Embassy under construction.

## Commonwealth

Attitude has thawed, with removal of trade restrictions and extra tariffs, although waiting for more significant signs of opposition to slavery before relations improve further.

## Jarm

Trade restrictions for North & South Jarm not enforced and unlikely to persist. Trade advisor Lord Magister Anton Trescher of the Hidden Hook rumoured to be attending Anvil for trade negotiations and likely to want to speak to Conclave.

## Sarcophan Delves

Some cautious approval of Empire's stance on slavery, although Delves pursuing Grendel diplomacy as well as trading with Imperials. Unthreatening interest expressed in Brass Coast family of corsairs known as The Krakenfire Armada.

## Sumaah

Still technically at war; no trade. Sumaah's Synod discussing the late Asher of Felix's Watch as possible Paragon or Exemplar. Sumaah's senate-equivalent debating what to do with Empire's Crown, taken there by Imperial traitor. Sumaah have effectively refused to attend Winter Synod Symposium (conditions set are not practicable).

## Senate Concerns

Holberg  
falling into  
ruin

Rebeshof is now a marsh. Ennerlund will become a marsh by Winter, increasing upkeep of the Great Pits of Ennerlund by 2T per season. Opportunities to protect Ennerlund (80ww, 20T), adding 75 herbs; or to spread the marsh (80ww, 20T), adding 100 herbs.

Casting further Spring magics (eg Hallow of the Green World, Rivers of Life etc.) would render efforts to prevent marsh spread useless.

Interment of  
Empress  
Giselle

New vault required (10 wg, 20cr). Creates Imperial Title granting 10 synod votes & 5 liao, appointed through the Synod. Motion will count against the 12 possible Senate commissions. Choice of Highguard or League. Will boost congregations (Highguard) or businesses (League) for 1 season. More prestigious tomb will increase boost duration: 20 wg for 2 seasons, 40 wg for a year, 80 wg (six months' construction) two years, 160 wains (nine months' construction) four years.

Orc Tribe of  
the Great  
forest

Below-strength army of ex-Barrens orcs is currently in Therunin; currently will defend us against invasion but take no other military action. To support requires upkeep of 50T per season. Resupply needs Senate motion, or any private citizen can provide them with weirwood or mithril; not in powers the Imperial Quartermaster cannot at present as they are foreigners. Tribe has asked to control one of three northern regions of Therunin (Upper Tarn Valley, Lower Tarn Valley or Eastring) - humans to continue living alongside - which would allow natural resupply.

Tribe refuses to discuss religion. Accompanied by human briars who may or may not be Anarchy heretics from Dourfell Keep. Delegation wants to speak with the Navarr on Saturday afternoon.

Physick  
Army

One Imperial Army may have its quality changed to become a Physick Army. Requires Senate motion. Senators to vote on candidate armies proposed. Opportunity will last until the end of Winter 380YE.

Sermersuaq  
mithril mine

Newly-discovered mithril mine now complete. To be allocated at this summit, and appointed at Winter summit.

# Synod Concerns

## Courage of the first Empress

Cult of Yael of Felix's Watch continues to grow. Congregation strength (Courage, Highguard, General) stands at 160 votes. Incoming pilgrims need a sanctuary to be built in Reikos or Casinea (20, 50 or 100 wg + labour costs; 1 season per 50wg to construct). Larger structures would ensure sufficient size for future growth.

National Assemblies may 'clarify' Yael's revelation preaching with judgement and liao. 25 liao will increase Yael's voting strength. 50 liao will increase it still further but lower votes for those in relevant national assembly. 150 liao moves the congregation to the relevant nation.

The Congregation of the First Empress could be disbanded by the General Assembly with judgment supported by 500 liao.

## Hatred in the Mournwold

False virtue of Hatred spreads in the Mourn following the defeat by the Jotun.

Statement of Principle (named priest, 50 liao) from Marcher or General Assemblies or Assembly of Nine to support hatred of Jotun would make the Mourn easier to retake by Imperial forces. Magistrates consider that prosecution of priest aiding spread of false virtues requires condemnation by another Assembly.

Statement of Principle (named priest, 25 liao) from Marcher or General Assemblies denouncing Hatred as heretical would stop it spreading. No effect on ease of Imperial reconquest, but some young Marchers may start to fight for the Jotun.

Some Generals could choose to issue orders to fight with weapons hallowed to Hatred - see Military section above.

## Bourse private auction

Marcher friar Alyn of Hay is encouraging citizens to sell their items individually or keep them, rather than sell via the Private Bourse auction. Friar Alyn is coming to Anvil to speak with the Marcher and Prosperity Assemblies.



## foreign hunters in Sermersuaq

Strange hunters, calling themselves "companions of the Ætheling of Atkonaroq" are searching for something and disrupting farms and businesses (36 ring loss to income).

Prosperity, Vigilance or Wisdom Assemblies could name a priest to travel north with 25 liao:

Prosperity Assembly can encourage assistance.

Greatest chance of the Empire benefiting, but also helps strangers, who could be enemies of the Empire. Does not affect losses to businesses & farms.

Vigilance Assembly can prevent the strangers' success. Will likely cause armed conflict. Losses to business and farms countered.

Wisdom Assembly can encourage investigation. Best chance of uncovering the stranger's intent, but possibly not quickly enough to thwart their goals. Does not affect losses to businesses and farms.

## Other Concerns

### Krampus

Strange shaggy legendary beast, dispenser of curses to those that request them is sighted in Skarsind. Purportedly has a message for the Imperial Orcs. Sentinel Gate will open to eight people to "the camp of the Krampus, above the Clattering Gulley, in Skarsind" at 10pm on Saturday night.



# Conclave Concerns

Shroud over Tassato has dissipated, having run its course.

Still no stars in the skies over Skarsind, Holberg, Necropolis, Bregasland and Segura, and newly none over Sermersuaq, Volodmartz, Karsk, Miekarova, and the Barrens.

## Curse on The Icy Crag of the Eternal Sun

This College of Summer Magic was promised to Eternal Cathan Canae but handed over to the Eternal Meraud. Cathan Canae curse on College makes travel more difficult for all except residents. Seasonal upkeep has doubled to 50T per season. Declaration of Enmity on Cathan Canae will break the curse, but likely cause more anger.

## Semmerlak creatures

Unnatural night storms rage over the Semmerlak lake; unnatural creatures attack citizens. All shores affected, hence probably Druj affected too. Fleets operating in Semmerholm, Weirwater, Karov or Karsk will be less effective next season - could escalate to businesses. Magical investigations could target these territories to discover more.

## Starfall

'Stalker' comet due to fall on Miekarova, sometime on Saturday night or Sunday morning, devastating one region and causing destruction in a wide area. Arcane projection of Autumn magic can change its course; must be done by ten o'clock on Saturday night. Both Senate and Conclave agreed last summit to try to shift to Thule lands in return for negotiated share in resulting ilium bounty.

Proximity of star increases Ilium yields. Traders coming to Anvil to sell ilium via the public auction. Effect on the lineaged from the star has abruptly ceased.

## Constellation of the Phoenix

Constellation has reappeared; concept that 'things learn' is now prominent in the minds of magicians.

## Court of the White Fountain

Court of the White Fountain fortification in Urizen attacked by Winter curse, probably from Winter Boons of Spring 380YE granted to unidentified Axou. Auric Horizon using Summer magic to slow the ill effects, but if the effects last past the Winter Solstice they will become permanent.



# Imperial Titles



Winter



Spring



Summer



Autumn



Declaration



Sinecure



Dies, abdicates or revoked

## The Throne

Empress Lisabetta von Holberg of the League



## The Senate

BRASS COAST	Feroz	Oria	
	<u>Kahraman</u>	<u>Maher i Zaydan i Riqueza</u>	
	Madrugá	Anwar i Del-Toro i Riqueza	
DAWN	Segura	Avisena i Ezmara i Guerra	
	Astolat	Bohemond de Rondell	
	<u>Semmerholm</u>	<u>Escalados de Carsenere</u>	
HIGHGUARD	Weirwater	Valentin Ivarovich Orzel	
	Bastion	Brother Ibrahim of the Cohort of the Winter Bear	
	<u>Casinea</u>	<u>Zephram of Cantiarich's Hold</u>	
IMP. ORCS	Necropolis	Ianthe of Raven's Watch	
	Reikos	Balthasar of the Suns of Couros	
	Skarsind	Ironside Vio	

	Sarvos	Alessandra Serafini	
LEAGUE	<u>Tassato</u>	<u>Cesare Sanguineo Rezia Di Tassato</u>	
	Temeschwar	Gant Archama	
	Holberg	Stern	
MARCHES	Bregasland	Orrick	
	Mitwold	Bridget Eastville	
	<u>Upwold</u>	<u>Silas Merrick</u>	
NAVARR	Hercynia	Ranulf Pridestalker	
	Miaren	Llewellyn Leafstalker	
	<u>Therunin</u>	<u>Caerwyn Summer Crow</u>	
	<u>Morrow</u>	<u>Ariadne of Auric Horizon</u>	
URIZEN	Redoubt	Probus of Shattered Spire	
	Spiral	Tanwyn Ankarien	
	Zenith	Edmundo of Endsmeet	
	Karsk	Maarit	
VARUSHKA	Karov	Irina Arkady	
	Miekarova	Dûsan Otecovna Zlata	
	<u>Volodmartz</u>	<u>Juha the Cave Spider</u>	
	<u>Hahnmark</u>	<u>Hengest Dun</u>	
WINTERMARK	Kallavesa	Olle Markusson	
	Sermersuaq	Atte	

## Other Imperial Senate Positions

Advisor on Orc Affairs

Bloodcrow Ergot



Advisor on the Vallorn

Siân Eternal



### AMBASSADORS:

Asavea

Camilia di Traviciana di Sarvos



Commonwealth

Beatrix Amalia Novarion Zu  
Holberg



Faraden

Ricardo di Tassato



Iron Confederacy

Starac Sijed Orzel



Jarm

Owsi Twice-burned



Sarcophan Delves

vacant



Sumaah Republic

Vera Runova Helgrod



Bursar of the Academy

Titus Hopkirk



Captain of the Senate Guard

Sergio Salvatore of the League



Conscience of the Senate

Maximillian of Endsmeet



Dean of the Academy

Faustina Notturmo Di Sarvos



Dean of the Liberated of Jarm

Imperial Consul

Aureliana Perpetua Nicasia  
Saverio di Sarvos



Minister of Historical  
Research

Joseph of Phoenix Reach



## Commissioners



(except where noted)

Crystal Architect of the Spires Tiberius Echostorm

### Imperial Master of Works

### Richard Lancaster



Brass Coast

Carlos i Guerra

Dawn

Morien Stewart

The Marches

Henry Ward

The Imperial Orcs

Bloodcrow Yargol

The League

Lorenzo of the Butchers

Highguard

Rhesa of the Scions of Ravensfell

Navarr

Bron Foxden

Urizen

Juliana of Phoenix's Reach

Varushka

Nadya Gremani

Wintermark







Thanmir Whiteraven

## Incomplete Titles

Commission	Status	Started
Embassy - Axos	Embassy under construction	Su 380YE
Cargo Dock at Caricomare	Ministry	Su 379YE
Cathedral of Courage	Sinecure awaiting details	Su 380YE
The Dour Fens <sup>M</sup>	Sinecure Commissioned	Su 380YE
Gardens of High Chalcis	Sinecure Commissioned	Su 380YE
Gardens of Morrow	Sinecure Commissioned	Su 380YE
General Estana's Repository	Folly/Autumn College of Magic	Su 380YE
Golden Orchards of Miaren	Sinecure complete	Su 380YE
Imperial Breadbasket	Great Work under construction	Su 380YE
Iron Helms Army	Army under construction	Su 380YE
Park of Holberg	Great Work awaiting funding	Sp 380YE
Skarsind College of Warcasting	Sinecure under construction	Su 380YE
Trading Post of Karov	Ministry under construction	Su 380YE
Valley of Pride	Sinecure under construction	Su 380YE
Wintermark Army	Permission granted	Su 380YE
Wintermark Runeforge	Runeforge	Sp 380YE

# The Conclave








## Grandmasters

Celestial Arch	Catalina i Erigo of House De Rondell	
Golden Pyramid	Faustus Vivaci Rezia Di Tassato	
Rod and Shield	Raewynn Stormwise	
Sevenfold Path	Zephaniah of Highguard	
<u>Shuttered Lantern</u>	<u>Gregor of the Circle of Zulgan-Tash</u>	
Unfettered Mind	Kyra of Halcyon Spire	

## Archmagi

Spring	Alcuin Shatterspire	Winter	Syrus Skybreaker
Summer	Solomon	Day	Mord of Auric Horizon
Autumn	Maurice de Gauvain	Night	Pavel

## Other Conclave Positions











Arcane Architect	Vitore Van Temeschwar	
Bursar of the Conclave	Iago Melfizzi of the League	
Dean of the Lyceum	Simargl, "the Empty One" of the Circle of Zulgan-Tash	
Imperial Magus	Cyrus, son of Felix of Highguard	
Imperial Seer	Finn Finnson of Wintermark	
Imperial Censor	<u>vacant</u>	
Master of Ice and Darkness	Brother Luke of The Shattered Tower	

# The Synod

	Cardinal	Gatekeeper/Conscience Virtue Inquisitor	
<b>The Way</b>	Atla of the Imperial Orcs	Maximillian of Urizen Yarrick Ursan of Wintermark	
<b>Ambition</b>	Serrusto Caeli Rezia di Tassato	Viviane de Coeurdefer of Dawn Robin of Swindale of the Marches	
<b>Courage</b>	Levitia of Endsmeet of Urizen	Jorma Steelhail of Wintermark Lady Eleanor de Rondell of Dawn	
<b>Loyalty</b>	<u>Jared of the Suns of Couros, Highguard</u>	<u>Anna-Valeria Cascade of Urizen</u> <u>Julius Cavita of the League</u>	
<b>Pride</b>	<u>Ozren de Orzel of Dawn</u>	<u>Astrid Fjellrevening Rezia di Tassato of The League</u> <u>Ephrael of Highguard</u>	
<b>Prosperity</b>	Ophelia Sanguineo Rezia Di Tassato of the League	Wilhemina Maryenkovich Poltova of Varushka Vaurus Korppitkotka of Wintermark	
<b>Vigilance</b>	Irada Von Temeschwar	Alys of Highguard Martin Orchard	
<b>Wisdom</b>	Agnetha De Rondell of Dawn	Girthwynn Frythsdottir Tokling of Wintermark Sariel of Highguard	



## Other Synod Positions




Auditor of Senatorial Accountability	Sargon of Felix's Watch, Highguard	
Co-ordinator of the Limitu Principality House of the Way	Lord Marcus Drummond	Sp.
Curator of the Printer's Guild Museum	Taddea Ginori	
Curator of the White City Museum	Apollos of Highguard	
Custodian of the Imperial War Memorial	Ira of Felix's Watch, Highguard	
High Exorcist	Solas of Urizen	
Imperial Inquisitor	Ephron of Adina's Charge, Highguard	
Imperial Chaplain Consular	Hywel Summercrow of Navarr	
Seer of the Gateway	Livia of the Spire of the Celestial Cascade	
Voice of Barbs	Corey Brackensong	
Watcher of Britta's Pool	Eldeen Wulfssdottir of Wintermark	

## The Military Council

<b>Brass Coast</b>	Red Wind Corsairs	Estana i Mestiere i Guerra	
 	<b><u>Fire of the South.</u></b>	<b><u>Elias i Lemora i Erigo</u></b>	
	The Freeborn Storm	Edgardo i Ruiloba i Guerra	
<b>Dawn</b>	The Golden Sun	Zoran Orzel	
 	The Hounds of Glory	Tancred de Rondell	
 	<b><u>The Eastern Sky</u></b>	<b><u>Lady Clarice</u></b> <b><u>Novarion</u></b>	
	The Gryphon's Pride	Soldier Akella	

Highguard	The Granite Pillar	Mathayus	
 	The Valiant Pegasus	Jericho	
	<u>The Seventh Wave</u>	<u>Cuth</u>	
Imperial Orcs	The Winter Sun	Bloodcrow Morgur	
 	The Summer Storm	Irontide Skar	
The League	<u>The Wolves of War</u>	<u>Gabriel Barossa</u>	
 	The Towerjacks	Dietrich von Temeschwar	
The Marches	<u>The Bounders</u>	<u>Alusair Farstrider</u>	
 	The Drakes	Will Talbot	
 	The Strong Reeds	Jack Flint	
	The Tusks	Nedry of the Cullachs	
Navarr	The Black Thorns	Ulric Y'Basden	
 	<u>The Quiet Step</u>	<u>Brennos Brackensong</u>	
Urizen	The Citadel Guard	Nicassia Avicia of Phoenix's Reach	
			
Varushka	Golden Axe	Magnus Anatolyvich Prochnos	
 	Northern Eagle	Sullik	
Wintermark	Green Shield	Volk	
 	Fist of the Mountain	Erkenbrand	

## Other Military Council Positions

Warmage	Barthol de Rondell	
<u>Quartermaster General</u>	<u>Brendan (Dan) Brackensong</u>	
Imperial Fleet Master	Zanterr i Ezmara i Erigo	

# The Bourse



Winter:  
Weirwood






Spring:  
Ilium

Summer:  
White Granite

Autumn:  
Mithril

			Bid History	Yield
 Arratan Gamble	Issebel Vittoria Barossa		325 (400, 165, 41, 10)	25
 <u>Brilliant Star</u>	<u>Giacomo</u> <u>Corvinoscuro</u>		451 (240, 78, 13)	26
 Canterspire Circle	Tybalt von Ungeist		385 (265, 90, 11)	22
 <u>Fortress of Salt</u>	<u>Tobias Shanks</u>		495 (305, 80, 9)	25
 Golden Trees of Seren	Thalia of Netherwatch		350 (303, 145, 11)	28
 The Great Forest	Azazel of Ravensfell		150	25
 <u>Great Pits of Ennerlund</u>	<u>vacant</u>			27?
 Heartwood of the Great Vale	Landon of Longridge		375 (310, 100, 7)	23
 Hunt of Alderei the Fair	Dagon of Shattered Tower		200 (200, 112, 13)	26
 Night Quarry	Meric Freysson		406 (370, 170, 49, 8)	26
 Scorrero Nets	Kali of the Saker		130 (??, 37, 4)	5
 Sutton Stone Quarries	Peter Carter		300 (345, 155, 93, 10)	23
 Syrene's Wisdom	Falco von Temeschwar		155 (58, 48, 10)	7
 Weirwater Vales	Soren il Signo		400 (280, 98, 8)	23

## Unassigned Bourse Positions

	Damation Cliffs	<i>Held by the Jotun</i>	27
	Stonefield Ice Caves	<i>Held by the Thule</i>	5
	Sermersuaq Mithril Mine	<b><u>to be allocated</u></b>	15
	<b><u>Great Mine of Briante</u></b>	to be allocated in Autumn	22
	<b><u>Singing Caves</u></b>	<i>Held by the Jotun</i>	28

## National Bourse Positions

Means of Allocation – typically by vote of the relevant resource holders.

									
Bid	Business	Congregation	Farm	Fleet	Forest	Herb Garden	Mana Site	Military Unit	Mine

				Allocated	Yield
	Broken Shore	Brass Coast	Karlos i Shartha i Riqueza		7
	Bounty	League	Rodrigo Barossa		4
	Regario Dossier	League	Ferrero		Senate powers
	Master of the Imperial Mint	Navarr	Idris Eternal		24
	The Thimble	Imperial Orcs	Ironside Wesk		8
	Steel Fist	<b><u>Varushka</u></b>	<b><u>Tomasz Strascovich</u></b>		27
	<b><u>Eternal Shafts of Time</u></b>	<b><u>Urizen</u></b>	<b><u>vacant</u></b>		22
	<b><u>The Legacy</u></b>	Varushka	Vitaly Dukov		26
	Granites of Veltsgorsk	Imperial Orcs	Gaterender Brik		26
	Brilliant Shore	Highguard	Azeal of Cantiarth's Hold		26
	Vigilant Swan <sup>1</sup>				

<sup>1</sup> Not listed on Summer 380 YE Civil Service Election Schedule. As a white granite position, it is assumed it will be elected in Summer.

## Sinecures, Elected Bourse Titles, & Ceremonial Titles

Title <sup>Nation</sup>	Holder	Season	Election
Bailiff of the Grand Market <sup>M</sup>	Errol		
Bonesetter of Torfast Trading Post <sup>IO</sup>	Krag		
Broker of Treji Wayhouse <sup>N</sup>	Wyl Brackensong		
Castellan of Spiral Castle <sup>D</sup>	Damian	? <sup>2</sup>	
Custodian of the Assayers Guild <sup>L</sup>	Marat Jaroslav		
<b><u>Dhomiro of the Cinnabar Hills</u></b> <sup>B</sup>	<b><u>Galleo i Tazriel i Riqueza</u></b>		
<b>Foreign Trade Envoys</b> (ceremonial)			
Axos	Valimar Bashnya		
Asavean Archipelago Commonwealth	Adrianna Donati di Sarvos		
Faraden	vacant		
Principalities of Jarm	Roberto Murdochich di Sarvos		
Sarcophan Delves	Owsi Twice-burned		
Sumaah Republic	Thanmir Hrafn		
Foreman of the Mines of Gulhule <sup>IO</sup>	Aedred apMagor		
<b><u>Keeper of Aurelie's Garden</u></b> <sup>D, N</sup>	<b><u>vacant</u></b>		melee
Master of the Clearing House <sup>L</sup>	Wilhelmina Aurora Sanguineo		
Mayor of Caricomare	Aria di Notturmo		
Mistress of the Glass Parador <sup>B</sup>	Constanza i Kalamar i Guerra		
Northbound Trademaster <sup>L</sup>	Jan von Schmied de Temeschwar		
Operator of Brock's Toll <sup>M</sup>	Robert Shanks		melee
Provost of the Halls of Knowledge <sup>U</sup>	Octavius of Auric Horizon		
Sheriff of Overton <sup>M</sup>	Thomas Astwich		
Steward of the Tassato Mana Exchange <sup>L</sup>	Beatriz Sanguineo Rezia		
Vizier of the Incarnadine Satchel <sup>B</sup>	Esteban Izmara i Erigo		

<sup>2</sup> Not listed on Civil Service Election Schedule. Historically assigned in Summer, last assigned Autumn 379 YE.

## Sinecures

Custodian of the Claw <sup>U</sup>	9 crystal mana	Kaylan
Curator of the Printer's Guild Museum <sup>L</sup>	6 liao, 12 votes	Taddea Ginori
Curator of the White City Museum <sup>H</sup>	7 liao, 14 votes	Apollos of Highguard
Custodian of the Imperial War Memorial <sup>H</sup>	6 liao, 12 votes	Ira of Felix's Watch, Highguard
Custodian of the Starlight Drift <sup>U</sup>	9 crystal mana	Vulpes of Endsmeet
Custodian of the Storm Vault <sup>U</sup>	9 crystal mana	Xanthius Echostorm
Dean of Pilgrims	18 liao	vacant
The Dredgemaster of Feverwater <sup>N</sup>	4 ingots	Brennyn of Bronwen's Rest
Gatekeeper of Falling Snow <sup>W</sup>	12 herbs	Pendraed the Maker
Guardian of the Cairn <sup>W</sup>	9 crystal mana	Tarqeq Icetongue
Healer of Dawn <sup>D</sup>	18 herbs	Isabella de Rondell
Keeper of The Glorious Fountain <sup>U</sup>	9 crystal mana	Tatiana of Auric Horizon
Keeper of the Memorial Gardens of Treji <sup>N, Hercynia</sup>	18 herbs	Ceinwen
Keeper of the Sapphire Stair <sup>L</sup>	20 crowns	Domitila Sanguineo Rezia di Tassato
Keeper of the Spice Gardens <sup>BC</sup>	16 herbs	Reina i Shartha i Riqueza
Keeper of the Tower of the Fall <sup>U</sup>	9 crystal mana	Elyssiathain
Master Apothecary <sup>W</sup>	21 herbs	Freya Krefinar
<u>Master of the School of Exorcism</u> <sup>H</sup>	<u>6 liao</u>	<u>vacant</u>
Shepherd of the Great Herd <sup>IO</sup>	216 rings	Kirrik of the Sunhammers
Spider's Tollkeep <sup>BC or L</sup>	2 thrones	Rafa'et i Contra i Guerra
Watcher of Britta's Pool <sup>W</sup>	18 votes	Eldeen Wulfssdottir of Wintermark

# Collectors and Curators of Knowledge

*If you wish to be listed here, please advise the House.*

**Bloodcrow Ergot,**  
**Advisor on Orc Affairs**

Founder of The Oathwright newspaper.

**Garth, Keeper of the**  
**Library of Phaleron**

Library in the Hall of Worlds, contains copies of all books sent to that Eternal.

**Ladies of the Looking Glass**

Journal of Fashion and Politics.  
Ask in the League.

**Livia, Seer of the Gateway**

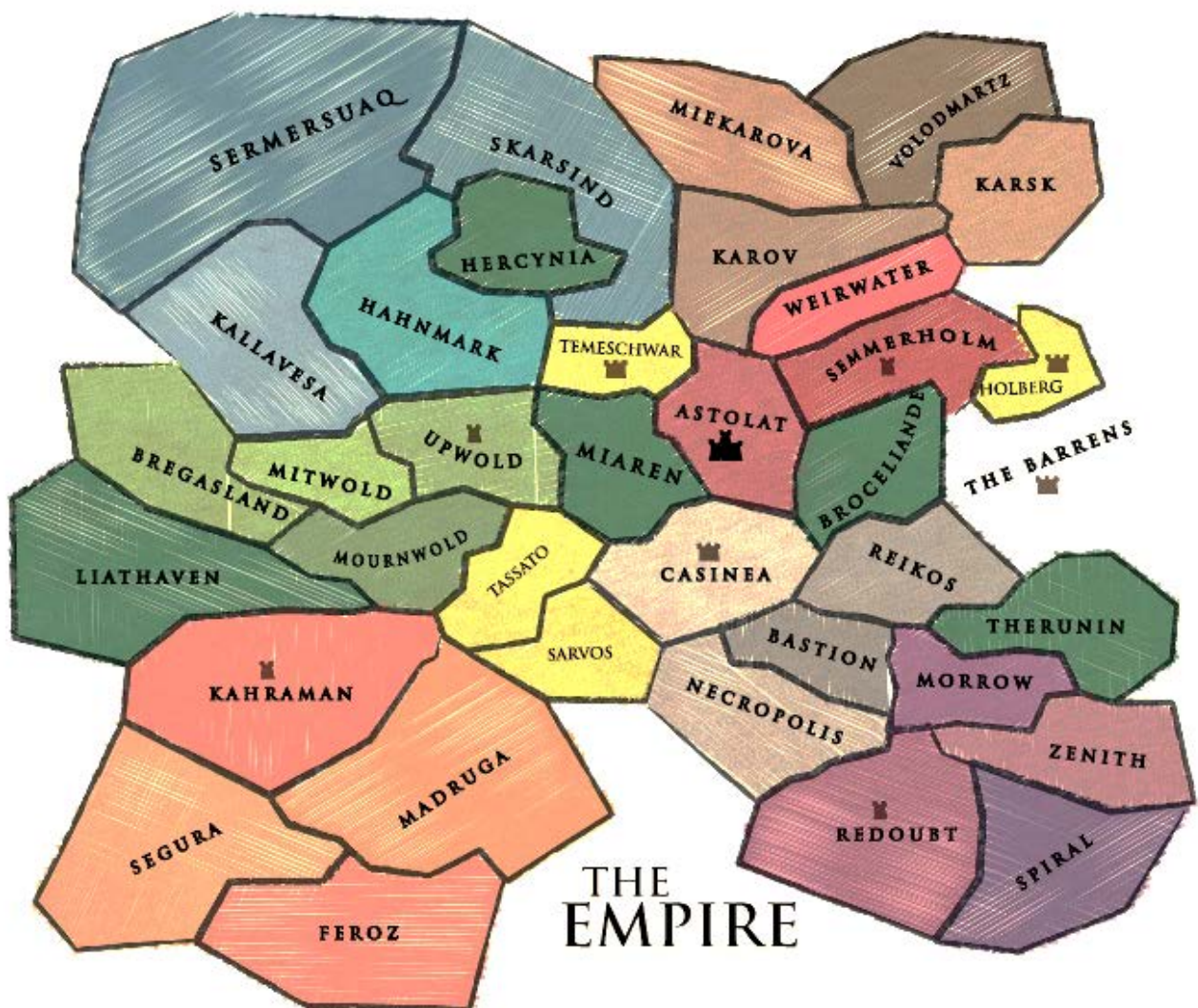
Recorder of True Liao Visions.

**Qusay i Kalamar i Guerra**

Producer of 'The Thrifty Squid' - a guide to market prices at Anvil.

**Tiberius of the Ankarien**  
**Magesterium**

Curator of the Library of the Anvil Hospital which contains information on all known ailments and poisons, physical and magical.



# Civil Service Timetable - Autumn 380 Y€



Senate

Conclave

Military

Council

Synod

Other

## Friday

6 pm			Elections		
7 pm					Lots Deadline
8 pm	Motion DL	Add/Dec DL	Military Council		Pub. Auction
9 pm		Conclave			Pvt. Cat.
10 pm	Senate			Scrutiny CL	Vote Open
11 pm					
12 am					
1 am					

## Saturday

10 am	Patrol/Battle				
11 am	Patrol/Battle				
12 pm					Senator Elections
1 pm	Motion DL				Senator Elections
2 pm				Scrutiny Cl.	Senator Elections
3 pm			MC		Vote DL/ Seats
4 pm	Senate				Pvt. View
5 pm		Add/Dec DL			
6 pm		GM elections		Scrutiny Cl.	Pvt. Auction
7 pm	Motion DL				Lots Deadline
8 pm		Conclave			Pub. Auction
9 pm	Senate				
10 pm				Scrutiny Cl.	
11 pm					
12 am					
1 am					

## Sunday

10 am	Patrol/Battle				
11 am	Patrol/Battle				
12 pm	Motion DL				
1 pm			MC		
2 pm	Senate			Scrutiny Cl.	